

# Unsheathed Claw Delrain Attack Fighters

## SPECS

Class: Med Fighters  
In Service: 1890  
Point Value: 40 each  
Ramming Factor: 19  
Jinking Limit: 8 Lvl

## MANEUVERING

Turn Cost: 1/3 Speed  
Turn Delay: 0  
Accel/Decel Cost: 1 Thrust  
Pivot Cost: 1 Thrust  
Roll Cost: 1 Thrust

## COMBAT STATS

Fwd/Aft Defense: 7  
Stb/Port Defense: 8  
Free Thrust: 10  
Offensive Bonus: +4  
Initiative Bonus: +18

## WEAPON DATA

Light Plasma Gun  
Number of Guns: 2 [linked]  
Class: Plasma  
Damage: 1d3+5 (-1 per hex)  
Range Penalty: -2 per hex  
Fire Control: n/a  
Intercept Rating: n/a  
Rate of Fire: 1 per turn



## ARMOR



## Flight Level Combat

5 or more above = 0 Hit  
3-4 above = 1/6 Hit  
1-2 above = 1/3 Hit  
0-2 below = 1/2 Hit  
3-4 below = 2/3 Hit  
5-6 below = 5/6 Hit  
7 or more below = All Hit

	Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
Flight #1						
Dropped Out						
Ftr Destroyed						
Initiative	Speed	Thrust Used	Jinking	Notes		
Flight #2						
Dropped Out						
Ftr Destroyed						
Initiative	Speed	Thrust Used	Jinking	Notes		
Flight #3						
Dropped Out						
Ftr Destroyed						
Initiative	Speed	Thrust Used	Jinking	Notes		
Flight #4						
Dropped Out						
Ftr Destroyed						
Initiative	Speed	Thrust Used	Jinking	Notes		
Flight #5						
Dropped Out						
Ftr Destroyed						
Initiative	Speed	Thrust Used	Jinking	Notes		
Flight #6						
Dropped Out						
Ftr Destroyed						
Initiative	Speed	Thrust Used	Jinking	Notes		
Flight #7						
Dropped Out						
Ftr Destroyed						
Initiative	Speed	Thrust Used	Jinking	Notes		
Flight #8						
Dropped Out						
Ftr Destroyed						
Initiative	Speed	Thrust Used	Jinking	Notes		